# Experimental plug&play quantum coin flipping

Anna Pappa

1 September 2014



# **Coin Flipping**



#### Why do we need it?

- 1. Bit commitment
- 2. Leader election and zero-knowledge protocols
- 3. Secure identification

## Coin Flipping with bias $\epsilon$

If Alice and Bob are honest then

$$\Pr[c=0] = \Pr[c=1] = \frac{1}{2}$$

-

A D F A B F A B F A B F

If Alice cheats and Bob is honest then

$$p_*^A := \max_A \{\Pr[c=0], \Pr[c=1]\} \le \frac{1}{2} + \epsilon$$

If Bob cheats and Alice is honest then

$$p_*^B := \max_B \{\Pr[c=0], \Pr[c=1]\} \le \frac{1}{2} + \epsilon$$

## Coin Flipping with bias $\epsilon$

If Alice and Bob are honest then

$$\Pr[c=0] = \Pr[c=1] = \frac{1}{2}$$

-

If Alice cheats and Bob is honest then

$$p_*^A := \max_A \{\Pr[c=0], \Pr[c=1]\} \le \frac{1}{2} + \epsilon$$

If Bob cheats and Alice is honest then

$$p_*^B := \max_B \{\Pr[c=0], \Pr[c=1]\} \le \frac{1}{2} + \epsilon$$

The cheating probability of the CF protocol is  $p_* = \max\{p_*^A, p_*^B\}$ .

<ロ > < (日 > < (日 > < 王 > < 王 > < 王 > ) へ () 3/16

## Coin flipping with information-theoretic security

Impossibility of classical CF	$p_c = 1$
Impossibility of perfect quantum CF (May97,LC98)	$p_q > 1/2$
Several non-perfect protocols (ATVY00, SR02, Amb04)	$p_q \le 3/4$
Kitaev's SDP proof (2003)	$p_q \ge 1/\sqrt{2}$
Chailloux, Kerenidis (2009)	$p_q \approx 1/\sqrt{2}$

## In practice

Practical Considerations :

- Technological state of the art (ex: state generation)
- System transmission losses and noise
- Detectors' dark counts and finite quantum efficiency
- Quantum memory

## In practice

Practical Considerations :

- Technological state of the art (ex: state generation)
- System transmission losses and noise
- Detectors' dark counts and finite quantum efficiency
- Quantum memory

Loss-tolerant Protocols :

- ▶ Berlin *et al* (2009): *p*<sub>*q*</sub> = 0.9
- Chailloux (2010):  $p_q = 0.86$

5/16

## In practice

Practical Considerations :

- Technological state of the art (ex: state generation)
- System transmission losses and noise
- Detectors' dark counts and finite quantum efficiency
- Quantum memory

Loss-tolerant Protocols :

- ▶ Berlin *et al* (2009): *p*<sub>*q*</sub> = 0.9
- Chailloux (2010):  $p_q = 0.86$

Implementations :

- Molina-Terriza et al (2005)
- Nguyen et al (2008)
- Berlin et al (2011)

## The Protocol

The protocol uses K states  $|\Phi_{\alpha_i,c_i}\rangle$ , where  $\alpha_i$ : basis and  $c_i$ : bit

$$\begin{aligned} |\Phi_{\alpha_i,0}\rangle &= \sqrt{y}|0\rangle + (-1)^{\alpha_i}\sqrt{1-y}|1\rangle \\ |\Phi_{\alpha_i,1}\rangle &= \sqrt{1-y}|0\rangle - (-1)^{\alpha_i}\sqrt{y}|1\rangle \end{aligned}$$

For any bit  $\beta \in \{0, 1\}$ , we define the measurement basis:

$$\mathcal{B}_{\beta} = \{ |\Phi_{\beta,0}\rangle, |\Phi_{\beta,1}\rangle \}$$



6/16

# The Protocol

#### Alice

choose  $\{\alpha_i, c_i\}_1^K$ 



#### Bob

choose  $\{\beta_i\}_1^K$ measure in  $\{\mathcal{B}_{\beta_i}\}_1^K$ 

*j*: first measured pulse,  $c'_j$ : outcome,  $b \in_R \{0, 1\}$ 

If 
$$\alpha_j = \beta_j$$
 and  $c_j \neq c'_j$ , abort.  
Else  $x = c_j \oplus b$ 

# The Protocol

#### Alice



Bob

## **Properties**

- No need for entanglement, use of attenuated laser source
- No need for a quantum memory
- Tolerance to losses and noise
- Small probability of honest players' abort

Protocol Parameters :  $\mu$  (photon number), K (number of pulses), y (state coefficient),  $d_B$  (dark counts), e (channel noise), Z (losses).

Protocol Parameters :  $\mu$  (photon number), K (number of pulses), y (state coefficient),  $d_B$  (dark counts), e (channel noise), Z (losses).

Honest Players - Abort :



Protocol Parameters :  $\mu$  (photon number), K (number of pulses), y (state coefficient),  $d_B$  (dark counts), e (channel noise), Z (losses).

Honest Players - Abort :



Dishonest Alice :  $p_q^A \leq \frac{3}{4} + \frac{1}{2}\sqrt{y(1-y)}$ 

Protocol Parameters :  $\mu$  (photon number), K (number of pulses), y (state coefficient),  $d_B$  (dark counts), e (channel noise), Z (losses).

Honest Players - Abort :



Dishonest Alice : 
$$p_q^A \leq \frac{3}{4} + \frac{1}{2}\sqrt{y(1-y)}$$

Dishonest Bob : Depends on the distribution of the number of multiple photons in pulses (function of  $K, \mu, y$ ).

## The Clavis2 system



してい 正 ふぼやんぼやん しゃ

## The Clavis2 system



C: Circulator, BS: Beam Splitter, D0,D1: APD detectors, PM: Phase Modulator, FM: Faraday Mirror VATT: Variable Attenuator, PBS: Polarization Beam Splitter, BF: Bandpass Filter, DL: Delay Line

## HW and SW enhancements on the Clavis2

#### Hardware Changes

Changed the detectors to high efficiency/low noise ones.

#### Software Changes

- Use of rotated BB84 states  $\Rightarrow$  set coefficient *y* both in Alice and Bob.
- Use of very low  $\mu$ : average photon number per pulse.

# Adapting the security proofs

## Assumptions

- Alice can create each state with equal probability and independently of Bob.
- Bob's basis β<sub>j</sub> and bit b are chosen uniformly at random and independently of Alice.
- Bob's detectors have the same efficiencies.

## Adaptation

Symmetrization of losses: Bob makes the two detection efficiencies equal by throwing away some detection events.

## **Experimental Results**



## **Experimental Results**



- Strictly stronger-than-classical security
- Practical implementation, off-the-shelf equipment

## Enhancing security against limited adversaries

Our protocol has information-theoretic security  $\rightarrow$  Pr[cheat] is high CF protocols against bounded adversaries  $\rightarrow$  Pr[cheat]  $\approx 0.5$ 

## Enhancing security against limited adversaries

Our protocol has information-theoretic security  $\rightarrow$  Pr[cheat] is high CF protocols against bounded adversaries  $\rightarrow$  Pr[cheat]  $\approx 0.5$ 

Computationally bounded: based on the inability to invert 1-way functions.

Noisy storage: based on the inability to maintain quantum information in a memory for a long period of time.

## Enhancing security against limited adversaries

Our protocol has information-theoretic security  $\rightarrow$  Pr[cheat] is high CF protocols against bounded adversaries  $\rightarrow$  Pr[cheat]  $\approx 0.5$ 

# Computationally bounded: based on the inability to invert 1-way functions.

Noisy storage: based on the inability to maintain quantum information in a memory for a long period of time.

#### Combined protocols

The security of our QCF protocol lies on top of the perfect security of the bounded protocols, adding a guarantee against unbounded adversaries.

# **Coin Flipping**

#### Summary

- We have shown, both theoretically and experimentally, that flipping a single coin with security guarantees strictly better than classical, can be achieved with present day technology.
- We provided security proofs that take into account all standard imperfections, including asymmetries in detection efficiencies, multi-photon pulses, losses and noise.

### Open Questions

- Side-channel or other types of attacks?
- Use of decoy states or some kind of error-correcting code?
- Further study of other types of bounded adversaries?

# **Coin Flipping**

#### Summary

- We have shown, both theoretically and experimentally, that flipping a single coin with security guarantees strictly better than classical, can be achieved with present day technology.
- We provided security proofs that take into account all standard imperfections, including asymmetries in detection efficiencies, multi-photon pulses, losses and noise.

#### **Open Questions**

- Side-channel or other types of attacks?
- Use of decoy states or some kind of error-correcting code?
- Further study of other types of bounded adversaries?

## Publications

- A. Pappa, A. Chailloux, E. Diamanti, and I. Kerenidis, *Practical Quantum Coin Flipping*, Phys. Rev. A **84**, 052305 (2011).
- A. Pappa, P. Jouguet, T. Lawson, A. Chailloux, M. Legré, P. Trinkler, I. Kerenidis and E. Diamanti, *Experimental plug and play quantum coin flipping*, Nature Communications. **5**, 3717 (2014).